

Match Play

The following prizes will be awarded for the winners of Match Play:

- First and second of each flight
- Consolation winner provided there are enough participants.

Details

- Tee times are the responsibility of the opponents to schedule their match within the timeframe for each round.
- All matches must be completed by the end of the final day of each round.
- Handicaps will be based on the June 1 revision report for the duration of match play scoring. Handicap allowances are used for match play. The difference in handicaps will be the number of strokes allowed for the opponent. Strokes are given on the hardest handicapped holes of the golf course by use of dots.
- Brackets will be posted on the bulletin board and results are to be written in by the players.
- Brackets will contain up to 8 players per flight. If a flight does not have 8 players, then some players may receive a 'bye' into the next round.
- Official scorecards will be available at the pro shop desk in a folder located with the other league information. After the match is concluded, the scorecards are to be returned to the folder (envelopes are separated by flight).
- Match play scores will be entered into the handicap system. If a player does not complete the hole or is conceded a stroke, record the 'most likely score' expected for that hole. If you aren't sure what the score should be, leave that score blank and it will be estimated for you.

MATCH PLAY RULES

- Each hole is a separate contest. The player with the fewest strokes on each hole (counting handicap strokes) wins that hole. The player winning the most holes wins the match.
- If you win the first hole, you are considered as '1 up' and your opponent is '1 down'. If you tie the hole, then you are considered 'all square' or even.
- A match is over when one golfer has a lead that is greater than the number of holes left to be played in the round. For example, a golfer can win the match if she is 3 up (ahead by having won 3 holes) and there are only 2 holes left. This means that the player won with a final score of '3 and 2'.
- You may finish the 18-hole round if the match is concluded prior to hole 18.

- Matches that are all square (tied) after hole 18 will proceed back to hole 1 and continue hole-by-hole until a winner is declared (strokes are applicable).
- All other Juniper Hill local rules apply.

Conceding strokes:

- A hole may be conceded at any time.
- Putts may also be given (count as a stroke). Once a stroke, hole or match is conceded, the concession cannot be declined or withdrawn.

Hit that one again:

- Play should be conducted by honors (person with lowest handicap tees off first on hole 1). If players have the same handicap, then flip a coin to see who will have honors and tees off first.
- The lowest net score from the finished hole has honors on the next hole. If the net scores are tied, the player that had honors on the previous hole continues with honors.
- The player whose ball is farthest from the hole plays first regardless if they are on the green or not.
- If you play out of turn, your opponent may ask you to replay the shot without penalty.
- Hitting from outside the teeing ground is not a penalty in match play, BUT your opponent can cancel your shot and require you to replay it.
- If you hit a fellow competitor or his equipment in match play, you have the option to replay the shot.
- In match play if your putt hits your opponents a ball, there is no penalty.
- In match play if you hit a wrong ball, you lose that hole.
- Play the ball up one scorecard no closer to the hole unless you are in a hazard or within one club length from a fence, tree or out-of-bounds marker.
- You may not move the ball into different cuts of grass or onto the green.
- If your opponent asks how many strokes you have had on a hole, you must tell the opponent.
- If the match cannot be scheduled, then one player wins by forfeiture.
- Matches must be played Sunday night prior to the next round beginning.